

MAIOR IONUȚ ALEXANDRU SOFTWARE DEVELOPER



Motivated and passionate Computer Science graduate with a strong desire to learn and grow. Seeking to utilize my skills and knowledge to develop innovative and efficient software solutions that drive business success and improve people's lives.

CONTACT

- Sibiu, Romania
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SKILLS

HTML CSS JavaScript

React SQL .NET C#

GitLab Git GitHub

(abc) LANGUAGES

Romanian (Native), English



CATEGORY: B



WORK EXPERIENCE

FRONT-END DEVELOPER (Nov 2021 - Mar 2022)

OSF DIGITAL

My responsibilities:

- Participate in daily project meetings and work closely with other programmers, developers, test teams, and managers;
- Build, validate and maintain web page templates from supplied designs using clean, lightweight, semantic code that adheres to current Web Standards;
- Support and enforce best practices for content layout, navigation, and site architecture;
- Eliminate problems reported by my supervisor or test team;
- · Meet the deadlines while maintaining the quality requirements;
- Apply company-tailored working procedures daily;
- Inform my team of important issues that may have an impact on the progress of the project;

SOFTWARE ENGINEER INTERNSHIP (Jul - Aug 2021)

Nagarro

I have worked in collaboration with a team to create a web app. My responsibilities:

- Develop and implement user interface components using React.js concepts;
- Troubleshoot interface software and debugging application code;
- Scrum meetings with the development team to discuss user interface ideas and applications;

PHOTO RETOUCHER (2013 - 2019)

Freelance

I have communicated with my clients, to establish their requirements and deadlines for photos. I was responsible for retouching their photos using Adobe Photoshop and Lightroom and promoting my services online.

This experience helped me to develop my communication skills, attention to detail, coordinating several tasks at the same time, project management, and meeting deadlines.



EDUCATION

FACULTY OF SCIENCES, SPECIALIZATION COMPUTER SCIENCE

Universitatea Lucian Blaga, Sibiu

Duration: 2019 - 2022

NAGARRO C# - REMOTE LEARNING

C# & .NET Development

Duration: November 2022 - June 2023

• topics studied: C# language, OOP properties and principles, SOLID principles, Unified Modeling Language, Objects vs data structures, Refactoring, unit testing, Test-Driven Development

NAGARRO WEBTECH - REMOTE LEARNING

Front-End Web Development

Duration: December 2020 - July 2021

· studied technologies used for web development:

HTML, CSS, Javascript, React, Git

FRONT-END WEB DEVELOPER COURSE

Azimut Vision Sibiu

Duration: September 2018 - February 2019

- building web pages from supplied layouts, using code that adheres to current web standards;
- · knowledge of adaptive, responsive design;